

Please Excuse Our Dust

Monster(s): Venomous Skitter (guns); Ghast (guns); Greater Nightmare (armor-piercing gun ammo, projectile grenades)

Saving Zone(s):

1 by the arrival room/first room.

Teleporters:

Letters in the above map show the teleporter connections. These maps do not appear together in the game. They are combined here to show the layout of the level.

Objectives:

Arrival room/first room:

Blue Clear Healing Potion near the NE corner.

Blue Clear Healing Potion S of the W center.

Fourth room:

Blue Clear Healing Potion between center and NE corner.

Bubbling Red Potion near the SW corner.

Blue Clear Healing Potion NE of the SW corner.

Problem(s): None

Solution(s): None